



ADEPTICON 2020

v1.0
02.20.2020

AERONAUTICA IMPERIALIS: WINGS OF VENGEANCE!

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made to the event after 3/1/2020.

INTRODUCTION

*'Strong men have conquered the land,
Bold men have conquered the void,
Between land and void lies the sky,
And only the bravest men ever conquer that.'*

- From the dedication to Hessenville Aviator Scholam, Phantine

Take to the skies for AdeptiCon's first event with the new Aeronautica Imperialis rules! Play fun games and show off your squadrons as you fly to victory over your foes! If playing games against like-minded, enthusiastic players with fully painted armies is something you aspire towards, or have always dreamed of, then scramble squadron of 250 pts and get in the fight!

BASIC RULES

- **Scenarios:** Rynn's World Air War Scenarios
- **Number of Games:** Four (4)
- **Board Size:** 18 x 19 Hexes
- **Squadron Size:** 250-ppoints (your force each round will be chosen from this squadron)
- Follow the Squadron List rules, with the exception that you can't take any named Imperial aces or named Ork aces and only one plane can take the Imperial Ace or Ork Fly Boss upgrade.
- The event will be using the Campaign Play rules found in Rynn's world air war campaign book, including the Experienced Aces Section. However, a pilot will become an Imperial Ace / Ork Fly Boss (or gain a second re-roll, in the case of an aircraft that has purchased the Imperial Ace or Ork Fly Boss Upgrade) after participating in and surviving 3 games.
- You must bring two typed copies of your Squadron roster. One you will turn in at registration, the other is to be given to your opponents before each game.
- All players are expected to abide by the [AdeptiCon Conduct Policy](#).
- The models used in your army must comply with the [AdeptiCon Model Policy](#) (all models MUST be WYSIWYG and 3-colors). Exceptions made for additional weapons and upgrades.
- AdeptiCon Tournament Judges' and Officers' rulings are final and arguments or poor conduct by players will not be tolerated. AdeptiCon reserves the right to remove players from the event or AdeptiCon itself with no refunds allowed.

TOOLS OF WAR

- The event is planning on providing the Rynn's World area of engagement for all tables. Due to limited availability of the Rynn's World Area of Engagement product, and in case we cannot enough of the boards, we ask everyone who has the Rynn's World Area of Engagement to bring it to the event if they are willing.
- The players are expected to bring everything else they need to play a game of Aeronautica Imperialis including their squadron, dice, the appropriate half of the Aeronautica Imperialis Imperial and Ork Ground Assets, all relevant rules publications and at least two copies of their squadron roster.



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MISSIONS/GAMES

- The games will be played using the scenarios from Rynn's world air war campaign book (page 50-59).
- The points cost for these missions will be on the Mission Briefing Sheets given out at registration.
- You will be given a Flight Log when you register for the event. This will be your record for keeping track of your pilots and their experience as well as who you played against and your achievements.
- After the first round, Attacker and Defender will be determined based on the outcome of your previous round.
- During each round, you will be given a Mission Status Card. At the end of each game, record your achievements in your Flight Log and hand in the completed Mission Status Card to a staff member. The Mission Status Card will record how many aircraft you shot down, which pilot shot them down, if you won or lost the mission and how many of your planes got shot down, and if any of your pilots earned ace status or abilities.

AWARDS

Awards will be given for the following:

- Best Overall Air Marshal
- Best Imperial
- Best Ork Fly Boss
- Best Painted

SCHEDULE

FRIDAY, MARCH 27TH, 2020

10:00AM - 10:30AM	Check-in
10:30AM - 10:45AM	Event Briefing
10:45AM - 11:45AM	Mission #1
11:45AM - 12:00PM	Break
12:00PM - 1:00PM	Mission #2
1:00PM - 1:15PM	Break
1:15PM - 2:15PM	Mission #3
2:15PM - 2:30PM	Break
2:30PM - 3:30PM	Mission #4
3:30PM - 4:00PM	Awards

If you have any questions, please contact the Tournament Organizer Mike Colmen at: minigamermike@gmail.com or on Facebook at [AdeptiCon Aeronautical Imperialis: Wings of Vengeance! Tournament Group](#).