



ADEPTICON 2019

v1.0
02.14.2019

STAR WARS: LEGION COMBINED ASSAULT

Join forces and commit to battle! The Galactic Civil War rages across dozens of systems and your disparate band of soldiers just might make all the difference...

Team Event: This tournament consists of competing teams of two players forming a single fighting force. Only the Team Captain is required to purchase an event ticket. The team registration fee covers both players on a team. Both team members are required to purchase an AdepiCon Badge.

BASIC RULES

This event will utilize the Star Wars: Legion Rules v1.3 (specifically pg. 6.4) and the Organized Play documents found on the [Fantasy Flight Games Star Wars Legion Support page](#) and [Official Legion Rules Thread](#).

- The army building rules described here supersede the rules described in the Legion rulebook.
- Players will form a Team consisting of two members.
- Teams must be either Imperial or Rebel.
- Team Members will play together against another two-person team each round
- Each team member's army will consist of 400 points or less for a combined 800 or less for the team.
- Each team members army will select units with the following rank restrictions:
 - 1 Commander
 - 0-1 Operative
 - 2-3 Corps
 - 0-1 Special Forces
 - 0-2 Support
 - 0-1 Heavy
- Team must share the same uniqueness rules, e.g. the armies of two players on the same team cannot both include a Luke Skywalker unit.
- Teams will play three Swiss-paired rounds. Each round will be 2.5 hours consisting of 15 minutes of prep, 120 minutes of game time, and 15 minutes of wrap-up following time being called, with a hard-dice down call resulting in immediate scoring at that time.
- All players are expected to abide by the [AdepiCon Conduct Policy](#).
- The models used in your army must comply with the [AdepiCon Model Policy](#) (all models **MUST** meet the standard 3-colors paint rule).
- AdepiCon Tournament Judges' and Officers' rulings are final and arguments or poor conduct by players will not be tolerated. AdepiCon reserves the right to remove players from the event or AdepiCon itself with no refunds allowed.
- Results for AdepiCon Star Wars Legion weekend will be tracked and determine either an Imperial or Rebel overall victory. These results will have implications for Star Wars: Legion events at AdepiCon 2020.

LIST REQUIREMENTS

- Each team will submit a list upon registering for the event.
- Each team should provide each opponent with a list for review during the 15 minute prep. Teams should bring 5 printed copies of their list - One **MUST** include Command Hand and Battle Card information.
- Teams must use the same list for the duration of the tournament, including all battle cards and command hand cards.
- Teams are responsible for bringing all of the game components they need to play a game of STAR WARS: Legion. This includes their army, order tokens for each unit, command hand, sufficient dice for attack and defense rolls, movement tools, and a range ruler. In addition, players must bring 12 unique objective, deployment, and condition battle cards, four of each type.



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AWARDS

- Performance Awards will consist of:
 - Top Overall Team
 - Top Rebel Team
 - Top Imperial Team
- Hobby Awards will consist of:
 - Best Painted Team
 - Best Team Theme
- Additional prizes will be awarded via raffle. Keep an eye out for updates here! ([Facebook Group](#))
- Players are required to complete the event to be eligible for prizes, promos, and any awards.

SCHEDULE

SATURDAY, MARCH 30 th , 2019	
8:00 AM - 8:30 AM	Team Check-in, Table Assignments, and Theme/Paint Judging
8:30 AM - 11:00 AM	Game #1
11:00 AM - 11:15 AM	Report Scores, Release New Pairings
11:15 AM - 1:45 PM	Game #2
1:45 PM - 2:00 PM	Report Scores, Release New Pairings
2:00 PM - 4:30 PM	Game # 3
4:30 PM - 5:30 PM	Awards and Prize Raffle

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible.

STAR WARS

LEGION