



MIDDLE-EARTH BATTLE COMPANIES TOURNAMENT

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made to the event after 2/1/2020.

BASIC RULES & ARMY COMPOSITION

- The Middle-earth Strategy Battle Game: Battle Companies rulebook as well as the The Middle-earth SBG Rules Manual will be used.
- Only the most recently published Battle Companies lists will be used.
- All stats from and The Middle-earth SBG Armies of The Lord of the Rings and Armies of The Hobbit will be used.
- Players will build a starting Battle Company using the tables in the Battle Companies Rulebook
- Stats or Battle Companies for any model will only be usable if they are marked as "official" and have been published and available at least 60 days prior to the event.
- Rules and Battle Companies marked as "trial" or "unofficial" will not be allowed.
- All models in the force must be painted and based. This means that models should have a minimum of three colors and that bases should at least be painted or flocked. Unpainted models will not be allowed in the tournament.
- What You See Is What You Get (WYSIWYG). All items you wish to use must be represented on the model in some manner or be clear to all opponents in cases where this cannot be represented. NOTE: This will be strongly enforced in the case of special strike rules for specific hand weapons.
- Models used must be from The Middle-earth SBG Citadel Miniatures range. Use of any other models (besides conversion work) must be approved by the tournament organizers. Please email picture of model to Tournament Organizer. (prion2001@yahoo.com).
- You must bring all the materials you need to play including dice, measuring devices, models and any rules that you need to use. This includes the Battle Companies book, rules manual and any army book with stats and rules for figures being used.
- All judges' decisions are final.

SCORING

Sportsmanship: After each game you will fill out a round result sheet that includes a section for you to rate the sportsmanship of your opponent.

Choose one sportsmanship level you think best applies to your opponent this round:

- | | |
|----------|--|
| 3 | This was one of the best games and opponents EVER! Not just a great opponent but this player went above and beyond in both his demeanor and play. I would 100% want to play against this person in the future. |
| 2 | Great opponent and a fun game. My opponent was someone I would play again and represents the average player I'd expect to compete against in a tournament. (Most opponents will fall into this category). |
| 1 | An OK opponent. Not a total cheat or rude but also not the most fun I've had playing. It was an adequate game and no complaints about my opponent, but I'd prefer not to play against them in the future. |

Judged Appearance Points: In between games two and three, the tournament judges will score the Appearance of the warbands. Judges will be looking at items such as quality of painting, basing, attention to details, and conversions as well as bonus items such as display bases.

Favorite Opponent & Favorite Battle Company: At the end of the tournament, you will complete a Favorite Opponent form and a Favorite Battle Company form. Each vote for an army on these forms is worth 1 bonus point. Votes for Favorite Opponent will be added to the player's Sportsmanship score for a total possible bonus of 4 points. Votes for Favorite Battle Company will be added to the army Appearance score for a maximum total bonus of 5 points. These votes must be cast for an army other than your own.



ADEPTICON 2020

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AWARDS

The following awards will be given at the end of the tournament as determined below.

- **Champion of Evil:** Evil hero with the highest experience point total.
- **Hero of Legend:** Good hero with the highest experience point total.
- **Best Appearance:** Highest army appearance score; highest battle points for tiebreaker.
- **Battered but not Broken:** Battle company with the most injuries.

SCHEDULE

THURSDAY, MARCH 26 th , 2020		
4:30PM - 5:00PM	Registration	
5:00PM - 6:15PM	Game #1	A Show of Strength (pg. 72)*
6:30PM - 7:45PM	Game #2	Claim the Treasure (pg. 73)*
8:00PM - 9:15PM	Game #3	Rescue (pg. 79)*
9:30PM - 10:45PM	Game #4	Secure the Area (pg. 72)*
11:00PM	Awards	

* All scenarios are from the Middle-earth Battle Companies Book

