



KNIGHT
MODELS

ADEPTICON 2019

PLAYER
HANDBOOK

BATMAN

BATTLE FOR THE COWL **4**



Please

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Battlebadgers.com

MARCH 29, 2019
BATTLEBADGERS.COM
KNIGHTMODELS.COM



**Game Design
Knight Models**

**Event Management
Battle Badgers, WI**

**Player Handbook Design
Kenneth Horton**

Thanks To

**DC Comics
Knight Models
Adepticon
TT Combat
Multiverse Gaming
Knights of Dice**

**A special thanks to the other
Battle Badgers who have
taken the time to help make
this event a reality.**



SCHEDULE



0830-0900

Arrival & Registration

0900-1045

Game 1

1100-1245

Game 2

1300-1400

Lunch Break

1400-1545

Game 3

1600-1745

Game 4

1800

Awards



Thank you
Knights
of
Dice



Please Visit
www.knightsofdice.com

Battle for the Cowl

Welcome to the fourth annual Battle for the Cowl, the Batman Miniatures game event to be held at Adepticon in Chicago, Illinois.

LET'S PUT A SMILE
ON THAT FACE!

The Battle Badgers would like to thank you for participating in the Battle for the Cowl event at Adepticon 2019. This is the fourth annual Batman Miniature Game event held at Adepticon and it continues to grow in size, we are again welcoming players from around the world.

Everyone wants to win, but remember that we are here foremost to enjoy playing this game. If there is a dispute (e.g., difference over how to interpret a rule), call for a judge.

The Judge will discuss the situation with the players, make sure everyone is on the same page, and issue a ruling. If a player is not satisfied with the result, they may appeal to the Head Judge, whose ruling will be final for the duration of the event. Most importantly remember that calling for a Judge is the best action in case of a dispute, and not be viewed as an insult against the other player.





Thank
You

TT Combat

TT COMBAT

www.TTcombat.com

Participation

The items each player will
need to participate are:

- Miniatures/cards
- Rule Book
- Tape Measure
- Dice
- Counters/Dice for cards
- Objectives
- Sewers
- Lamp Posts



Registration

Registration for this event
can be found on the Adepticon
Website

www.adepticon.org

Location

1551 Thoreau Dr N,
Schaumburg, IL 60173



Thank
You
Multiverse
Gaming



Multiverse Gaming
— the worlds to play with —

Multiversegamingterrain.com

Tournament Rules



Crew Lists

Players may bring two different lists from the same crew/team. Players must announce which one they want to use after being paired with their opponent and seeing the scenario, but before

the pre-game sequence starts. The lists will be chosen in secret and will be discovered at the same time. Crews must not exceed 350 Reputation points and \$1500 Funding.

No legend points

Eternal Format

Scores

Each game uses a Victory Points (VP) system to determine a winner. The difference of VP obtained will determine the MATCH POINTS won, which will set the player's ranking.

VP	Result	Match Win	Score Lose
0-4	Tie	3	3
5-15	Victory	5	2
16+	Total Victory	5	0



Tie-Breakers

In case of a tie in Match Points, a tie-break will be determined by taking the following steps in order:

1. The player with the most accumulated VPs in all games wins.
2. If there is still a tie, the player who caused the most Casualties in all their games wins (Rep cost).
3. Should the tie persist, the player with less dollars spent in his crew will be put forward.
4. If the tie persists, a game between the tied players will decide the winner of the event.

Pairings

In the first game, pairings will be made randomly. The pairings of subsequent games will follow the 'Swiss' system, based on player rankings.

Byes

Should the number of players registered be odd, the player left after first game pairings will be considered free and will receive a BYE. In subsequent games, the player in last position will be granted the BYE. If this player has already received one BYE, it will be given to the next player that has not received it, counting from the bottom up.

The player that receives the BYE will obtain 5 Match Points, 10 VP and 50% Reputation cost played as Casualties (rounding up).

Beginning the Game

A player can request to see his opponent's Crew list before the game begins. A player can request to see any Character Card before and during the game, provided that he doesn't excessively slow the game by inspecting the cards.



Recording Scores Additional Rules

At the end of every game, both players must write down the following information on the results sheet: name of their opponent, game score, number of VP obtained, and points of models destroyed (reputation cost of models become Casualties). Miniatures off the table when the game ends count as Casualties. Once this information is recorded, game results must be reported to the organizer.

Painting

All models must be painted and based according to Adepticon regulations. Models that are not fully painted with finished bases will be removed from play.

This Event has additional rules that will make the games more dynamic and balanced.

Teams from knightmodels.com are legal to be used in the Battle for the cowl with the following changes.

The Secret Society of Super Villains (or, more simply, The Society)

Replace "Followers" with Followers

When configuring this Team, you may spend \$400 of the original Funding pool to reduce the Reputation cost of one Free Agent in the team by 30. This rule can only be used once when configuring your crew.

Models with Legend rank can't be used.

Conversions

Converted BMG miniatures are permitted as long as they comply with the following rules:

- The model has no recognizable registered material other than that of Knight Models™.
- Most of the converted model's volume must be composed by Knight Models™ parts. In order to avoid confusions, conversion must include iconic elements of the represented model.
- A weapon can be converted as long as the converted weapon represents the same type of weapon (a sword is a sword and not an ax, for example).
- Models must be mounted on their corresponding size base. Elements may be added to the base, provided that they do not impede measuring.
- Any converted model must be identified and declared to opponent before the beginning of the game. The BatMatch organizer, after examining the model, will have the last word on whether the model complies with these rules or not.
- Proxies are not allowed.
- Alternative character sheet versions created by Knight Models™ are allowed.
- Character Cards used must represent the most-recent version of the card, including any errata (up until March 1st). Remember that the Knight Models website has the newest version available for download.
- Special editions models made of Knight Models™ are allowed.
- Models that are released after March 1st will not be permitted.
- Errata's released after March 1st will not be in effect for Adepticon 2019



