



ADEPTICON 2015

ROBOTECH RPG TACTICS BATTLE FOR MACROSS ISLAND

Last Update: 01.22.15 (Point Level Set To 300)

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made after 2/1/2015.

BASIC RULES

- Common Terms: TO = Tournament Organizer, RRPQT= Robotech RPG Tactics, WYSIWYG= What You See Is What You Get
- The RRPQT main rulebook will be used. All stats from the main rulebook/ core cards will be used.
- Unless noted otherwise noted all rules and restrictions in the main rulebook will be in effect.
- Rules marked as unofficial or trial **WILL NOT** be allowed.
- All models used must be from the RRPQT system.
- You must bring all the materials you need to play including dice, measuring devices, models, rulebooks, army lists, and anything else you need.
- All players are expected to abide by the [AdeptiCon Conduct Policy](#).
- The models used in your army must comply with the [AdeptiCon Model Policy](#):
 - All models **MUST** be WYSIWYG. Upgrades should be represented in some manner, the only exception to this rule are upgrades that can change (example VF-1 armed with rockets and has bombs on the figure) are missile upgrades.
 - All models **MUST** be painted with 3-colors and the base should be flocked/painted. Unpainted models will not be allowed in the tournament. Primer is not a color).
- If illegal units or rules violations are found in a player's list, at a minimum, the models in violation will be removed from all subsequent play. Tournament points may be deducted and award eligibility may be forfeited. Please use the feedback form on the [AdeptiCon 2015 website](#) to ask any questions you or your club may have regarding rules issues or legal units in advance!
- AdeptiCon Tournament Judges' and Officers' rulings are final and arguments or poor conduct by players will not be tolerated. AdeptiCon reserves the right to remove players from the event or AdeptiCon itself with no refunds allowed.

Tournament Rules

- Each Player will bring a 300-point force, based on the RRPQT rulebook. The list must follow all the restrictions listed.
- A Character must be selected as the overall commander of your force and noted on your army list.
- You may create your own character with 1 minor upgrade.
- Any errors found in the army lists after the tournament begins will result in a penalty to be assessed at the time of the infraction.
- Each player must bring 2 round 40mm objective marks to be used in the scenario play and will be judged as part of the painting and theme score.
- There will be four games during the tournament

AWARDS

Below are the main award categories that will be given out. Other prizes will be given away over the course of the event.

- | | |
|------------------|---------------------|
| • Overall | • Best Painted |
| • Best General | • Ben Dickson Award |
| • Best Sportsman | |