

ADEPTICON 2014

MALIFAUX I.5 STORY ENCOUNTER TOURNAMENT

Last Update: 02.26.2014

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made after 3/1/2014.

GENERAL RULES FOR ALL MALIFAUX 1.5 TOURNAMENTS

- The Malifaux Story Encounter Tournament will be run using the latest <u>Malifaux Gaining Ground 2013 Rules, Errata and FAQ's</u>. Exceptions and special rules are listed below:
- All Models must be fully painted (3 color standard) and based.
- Proxies are allowed at this event. However, all proxies MUST BE approved by the Tournament Organizer BEFORE MARCH 24TH, 2014. NO PROXIES WILL BE APPROVED AFTER MARCH 24TH, 2014. When planning your proxies, think to yourself "If I put this model in front of someone who plays Malifaux often would they know what it represents without me saying anything?" If so, it will likely be approved. If not, it will likely not be approved. Send photos of your proxy to adepticonsean@gmail.com for approval.
- You must have the latest official printed stat card for each model, including proxy models.

BASIC RULES

- Number of Rounds: 3
- Round Time Limit: 120 minute time limit, including 15 minutes for crew selection and setup.
- **Strategy Selection**: Story Encounter Strategies will be available before the convention at the AdeptiCon Website for the 1.5 Story Encounter
- Scheme Selection: Scheme Pool will be flipped by the TO before each round starts
- Game Size: 40 Stones
- **Crew Construction**: Single Faction. At the start of the Tournament, the player will sign up with a specific faction and follows the Hiring restrictions for that faction as normal in each round.
- **Costume Contest Entrants** will be judged alongside the Malifaux 2.0 Story Encounter Entrants and one prize will be awarded for best costume of all Entrants.

SCORING

Accumulation Format [VP/TP/Diff]

AWARDS

- 1st Place
- 2nd Place
- Last Place
- Best Appearance
- Best Costume (one award shared between the Malifaux 1.5 and 2.0 Story Encounter Tournaments).