Last Update: 02.26.2014

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made after 3/1/2014.

EVENT DESCRIPTION

A great empire, like a great cake, is most easily diminished at the edges.

That right! It is the fourth annual Malifaux Cake Match! Come make friends, play Malifaux and eat cake! Prizes will be awarded for the best looking/tasting cake and like usual...there will be raffles, quizzes and whatever other strange contests we can come up with! Form a team of 3 players and play against other teams. The team with the most wins gets the losing team's tasty cake. The winner will then present the loser with their cake as a consolation prize for losing. **LET THEM EAT CAKE!**

GENERAL RULES FOR ALL MALIFAUX 2.0 TOURNAMENTS

- The Malifaux 2.0 Story Encounter 2014 will be run using ALL of the following:
  - The rules presented in the Malifaux 2.0 book
  - The most recent Errata and FAQs
  - The M2E Gaining Ground Tournament packet found at the [Wyrd website](#).

  With the following changes/additions superseding rules presented in the Gaining Ground Tournament packet
- All Models must be fully painted (3 color standard) and based with the following exceptions: No Shelter Here Transparent Green Set, No Shelter Here Dayglow Green Set, Herald of Obliteration Transparent Smoke Set, Children of December Transparent Blue Set..
- Proxies are allowed at this event. However, all proxies MUST BE approved by the Tournament Organizer BEFORE MARCH 24TH, 2014. NO PROXIES WILL BE APPROVED AFTER MARCH 24TH, 2014. When planning your proxy, think to yourself "If I put this model in front of someone who plays Malifaux often would they know what it represents without me saying anything?" If so, it will likely be approved. If not, it will likely not be approved. Send photos of your proxy to adepticonsean@gmail.comfor approval.
- You must have the latest official printed stat card for each model, including proxy models. For Wave 1 models, this means the actual card for the model. For Wave 2 models, this means a printout of the Wave 2 PDF from the Download Section of the Wyrd website. For Errata models, this means a printout of the Errata Card from the Download Section of the Wyrd website. The tournament staff will not be able to provide printouts. So, don't leave home without them.

BASIC RULES

- Each Team of 3 will each play games against another team of 3 players. We don't know how many games you can play in the time we have. That is totally up to yours and your opponents' skills. But, it is safe to say you will play at least 2.
- Teams can be formed ahead of time or at the event as you choose.
- Encounters will be generated using the standard rules
- Encounters will be 45 SS
- All will have cake!
- Each player must bring enough cake to feed at least two people (this way there should be plenty of cake for both your opponent and taste testing). However, we encourage you to bring plenty to share with lots of people as they drift in and out of the room.
- Special Note: This is intended to be a very casual event. Any of the above rules can be changed if both teams agree to a different size game, deployment or winning conditions.

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AWARDS

- **Master of Cakes:** The team with the best tasting cake. To be determined by a vote.
- **We Just Came for the Cake:** The team with the worst record. Ties will go to the team who lost the fastest.
- **We Came, We Saw, We Ate Some Cake:** The team with the best record. Ties will go to the team who won games the fastest.