



# ADEPTICON 2013

FLAMES OF WAR TOURNAMENTS

Last Update: 12.19.2012

[Battlefront Miniatures Policy Clarification](#)

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made after 2/1/2013.

## BASIC DETAILS

### FRIDAY

- Period: Mid War
- Points: 1000
- Number of Rounds: 3
- Number of Players: 30

### SATURDAY

- Period: Late War
- Points: 1000
- Number of Rounds: 3
- Number of Players: 30

### SUNDAY

- Period: Early War
- Points: 1400 (700 per player\*)
- Number of Rounds: 3
- Number of Teams: 30

*\*Early War Team Tournament: A 50-point swing is allowed between teammates. One player may use 650 points while the other uses up to 750 points.*

## TOURNAMENT DETAILS

- Lists from any current book and official briefings are allowed.
- All tournaments will utilize the Small Company rules. You are only required to take an HQ and 1 Combat Platoon.
- Army lists are due no later than 11:59pm, Sunday, April 12<sup>th</sup>, 2013. Army histories **ARE NOT** necessary and will not be judged. Please send lists to Josh Glasscock at [jbglass04@gmail.com](mailto:jbglass04@gmail.com). Lists must include:
  - Player's full name
  - Player's email address
  - Army list being used (For example: Udarny Strelkovy Batalon)
  - Book or website reference (For example: Stalin's Onslaught)
  - Format of army lists should either be .pdf, .doc, .ppt or .xls.
- Armies do not need to be fully painted. However, unpainted armies lose 5 points in the overall scoring and greatly diminish the player's chance to win any of the overall prizes.
- A **MAJORITY** of your army (51%) must be comprised of Battlefront miniatures.
- Rounds will be determined by game play results and each player will be seeded with an opponent of his caliber.
- We will match up Axis vs. Allies whenever possible but do not expect every game to work out historically.
- Boards will be 4' x 4'.
- All players are expected to abide by the [AdeptiCon Conduct Policy](#).

## AWARDS

- 1<sup>st</sup> Place Overall
- 2<sup>nd</sup> Place Overall
- 3<sup>rd</sup> Place Overall
- Best Painted Axis Army
- Best Painted Allied Army
- Most Sporting Player

Additional awards may be added up to and during the event.

## SCHEDULE

	FRIDAY (MID WAR)	SATURDAY (LATE WAR)	SUNDAY (EARLY WAR)
8:00AM – 9:00AM	Registration	Registration	Registration
9:00AM – 11:00AM	Mission: TBA	Mission: TBA	Mission: TBA
11:00AM – 11:45AM	Parade of Troops/Lunch	Parade of Troops/Lunch	Parade of Troops/Lunch
11:45AM – 1:45PM	Mission: TBA	Mission: TBA	Mission: TBA
1:45PM – 2:00PM	Break	Break	Break
2:00PM – 4:00PM	Mission: TBA	Mission: TBA	Mission: TBA
4:30PM	Awards	Awards	Awards