



ADEPTICON 2012

MALIFAUX CAKE MATCH 2: THE CAKE STRIKES BACK

Last Update: 01.12.2012

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made after 2/1/2012.

EVENT DESCRIPTION

Come on by Thursday night to play a casual game of Malifaux and compete for the most delicious prize of all....CAKE. Form a team of 3 players and play one battle each against another team. The team with the most wins gets the losing team's tasty cake. The winner will then present the loser with their cake as a consolation prize for losing.

BASIC RULES

- Each Team of 3 will each play a game against another team of 3 players.
- Teams can be formed ahead of time or at the event as you choose.
- Encounters will be generated using the standard rules listed in the Rising Power rulebook.
- Encounters will be 35 SS Scraps.
- The losing team must give the winning team their cake.
- The winning team must then give their cake to the losing team.
- Each player must bring enough cake to feed at least two people (this way there should be plenty of cake for both your opponent and taste testing).

Special Note: This is intended to be a very casual event. Any of the above rules can be changed if both teams agree to a different size game, deployment or winning conditions.

AWARDS

- **Master of Cakes:** The team with the best tasting cake. To be determined by a vote
- **We Just Came for the Cake:** The team with the worst record. Ties will go to the team who lost the fastest
- **We Came, We Saw, We Ate Some Cake:** The team with the best record. Ties will go to the team who won games the fastest

SCHEDULE

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| 8:00PM | Start Time |
| 11:00PM | End Time |