



ADEPTICON 2010

WARHAMMER FANTASY QUESTIONS (UPDATED: 01.18.10)

GENERAL FANTASY QUESTIONS

Will WPS be used in determining the Pairings or will it be pure battle points swiss pairings?

Swiss Pairings based on battle points. WPS is just your Comp score.

Is it alright if we use our non-GW miniatures as long as you can reasonably recognize what they are and are on appropriately sized bases?

Any manufacturer's models are acceptable, just make sure they are as WYSIWYG as possible. If they are too far off, label the movement tray so the opponent knows what they are at a glance.

WPS: Dwarfs of Chaos

PENALTIES

-300	Lammasu	-500	Hellcannon >1
-500	Great Taurus	-150	3 rd War Machine
-300	Each Annihilator Unit beyond the first	-300	4 th War Machine
-100	Each Wolf Rider after the 2 nd	-400	Each War Machine after the 4 th
-100	Hellcannon		

Notes: First 2 Spear Chukkas are free. Daemoneaters, Daemon Towers, Hellcannons and Earthshakers each count as 2 War Machines. Inferno Golems upgraded as with a Construct weapon count as a war machine. Eruption Guns are not considered War Machines.

BONUSES

+(FC)	Dwarfs of Chaos	+(FC)	Obsidian Guard
+(BR)	First Annihilator	+(Pts)	Rabble
+(FC)	Hobgoblins or Stikkas (Foot only)	+(BR)	First Bull Centaurs
+(Pts)	Sneaky Gits		

RESTRICTIONS

-25	Axe of Zhrazak	-25	Hailfire Gun
-25	Hell Blade of Hashut	-100	Shard of Obsidian
-25	Phantom Blade	-100	Each Fire Stone after the first

Arcane Apparatus and Daemon Bane each count as a Casting Dice.

Each Daemonsmith Counts as One Casting and One Dispel dice.

WARBANDS

If I play Orcs and Goblins, and my Commander is a unit Champion, can I still call a Waaagh?

Yes

FANTASY CHAMPIONSHIPS

No questions to date.

FANTASY TEAM TOURNAMENT

Friendly Spell Effects

Lore of Fire: None.

Lore of Metal: None.

Lore of Shadow: Crown of Taidron, Shades of Death, Unseen Lurker.

Lore of Beasts: Bears Anger, Oxen Stands, Wolf Hunts.

Lore of Heavens: Portent of Far, Celestial Shield.

Lore of Light: Pha's Illumination, Healing Energy (No Undead) Guardian Light

Lore of Life: Gift of Life

Lore of Death: Walking Death

Lore of High Magic: Shield of Saphery, Courage of Aenarion

Lore of Athel Loren: Tree Singing, The Hidden Path, The Twilight Host, Ariel's Blessing, The Call of the Hunt

Lore of the Little Waaagh: The Hand of Gork

The Lore of Slaanesh: Succour of Chaos



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Are Dogs of War armies required to take a paymaster, and if they have one does the reroll on break checks apply only to the Dogs of War troops or to the entire allied force? If the paymaster is killed is it only the Dogs of War troops that have to make the Panic tests, and if it is passed are they the only ones that gain hatred of the enemy for the rest of the game or do those penalties/benefits apply to the whole allied force?

Dogs of War armies must take a Paymaster, just as Tomb Kings must have a Hierophant. The BSB effect only affect the half of the allied army he belongs to(DOW). If the Paymaster is killed, only the DOW portion takes panic and only the DOW is subject to Hatred.

Do I really not get my free wood as a Wood Elf player?

No, you do not. These are scenarios and not Pitched battles. However, each table will have 2 woods.

Additional questions can be submitted to: info@adepticon.org