



ADEPTICON 2010

FLAMES OF WAR INTRO TOURNAMENT (MID-WAR)

Last Update: 10.27.2009

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made after 2/1/2010.

BASIC DETAILS

- Period: Mid-war
- Points: 900
- # of Rounds: 3
- # of Players: 24. Open to all players.

TOURNAMENT DETAILS

- Lists from any current book and official briefings are allowed.
- Battlefront's tournament software will be used.
- Army lists are due no later than 11:59pm, Sunday, March 21, 2010. Please send lists to Dean Rapp at histdean@hotmail.com. Lists must include:
 - Player's full name
 - Player's email address
 - Army list being used (For example: Udarny Strelkovy Batalon)
 - Book or website reference (For example: Stalin's Onslaught)
 - Format of army lists should either be .pdf, .doc, .ppt or .xls.
- Only the following army lists are allowed to take multiple companies:
 - US Rangers (Festung Europa)
 - US Rangers (Bloody Omaha)
 - Commando Troop (Festung Europa)
 - Churchill squadron Italy (PDF)
 - Churchill squadron Normandy (PDF)
 - 4th Special Service Brigade RM Commandos (PDF)
- **More Lessons From the Front Again** are in effect. Located on the Forums under Rules Questions.
- All armies must be fully painted. Any miniatures not fully painted will be pulled from the table prior to starting the tournament.
- Rounds will be determined by game play results and each player will be seeded with an opponent of his caliber.
- We will also attempt to match up Axis vs. Allies whenever possible but do not expect every game to work out historically.
- All qualifying players will automatically be registered for the National Tournament.

AWARDS

Awards will be as follows: 1st, 2nd, and 3rd overall, best axis general, best allied general, best painted allied army, best painted axis army, most sporting player. Additional awards may be added up to and during the event(s).

SCHEDULE

9:00AM – 10:00AM	Registration
10:00AM – 12:00PM	Mission: Encounter
12:30PM – 1:30PM	Lunch Break
1:30PM – 3:30PM	Mission: No Retreat
3:30PM – 4:00PM	Break
4:00PM – 6:00PM	Mission: Free-for-All